

Status Codes

Nest Building Stage

N0 = Nest site empty
N1 = quarter built
N2 = half built
N3 = 3/4 built

N4 = Complete, unlined
NL = Lined
NU = Old and unused

NR = Recently
replenished



Eggs

CO = Cold
UN = Uncovered
FR = Fresh
HA = Hatching

HS = Hatched shell
fragments in the nest of
gamebird, wader or
waterbird
WA = Warm

CV = Covered
DE = Growing embryo
present
PE = Pipping/calling from
egg

Young

NA = Naked
TO = Egg tooth present
DO = Downy
BL = Blind
EY = Eyes just open
IP = Primary feathers in
pin

FS = Primary feathers
short; less than 1/3
emerged from sheath
FM = Primary feathers
medium ; 1/3 to 2/3
emerged from sheath
FL = Primary feathers
large; more than 2/3
emerged from sheath

RF = Ready to fledge
LB = Young left nest
naturally before fledging;
still nearby
YR = Young ringed
AY = Audible young in
nest

Adult Activity

Combine (e.g. AN, PD etc)

1st letter		2nd letter			
A	=	Adult	D	=	Dead
M	=	Male	F	=	Feeding young at nest
F	=	Female	I	=	Identified by colour mark, at nest
P	=	Pair	N	=	On/at nest
			T	=	Trapped at/near nest
			V	=	In vicinity of nest
			B	=	Building nest or carrying nest material

More adult activity

AO = Adult(s) displaying
AK = Adult(s) territorial behaviour
PA = Food pass between pair
PS = Copulation activity
AG = Adult(s) aggression/agitated behaviour
AX = Adult(s) alarm calling
AR = Adult roosting

Outcome: Success

Use these when some/all young have successfully left the nest

AC	=	Adult carrying food near nest
EX	=	Young 'exploded' from nest
NE	=	Nest empty, undisturbed with well-trodden lining, containing feather scale and/or droppings
NN	=	Fledged young near nest
SY	=	Some young fledged, other live young still in nest
SL	=	Last young seen leaving
VA	=	Adult visibly agitated or alarms near nest
YC	=	Young capable of leaving nest on the previous visit
MR	=	Marked young retrapped/resighted

Outcome: Failure

Use these codes on any visit to describe the fate of individual eggs and/or young.

Combine (e.g. EP, XF etc)

1st letter		2nd letter			
E	=	At egg stage	A	=	Eggs not hatched, infertile, or addled
J	=	At young stage	B	=	Injured/broken stage
X	=	At egg or young	C	=	Killed or thrown out by Cuckoo
			D	=	Deserted/starved/dead
			E	=	Empty damaged nest
			F	=	Flooded
			I	=	Man - intentional
			L	=	Livestock
			M	=	Man - unintentional
			O	=	Other/unknown
			P	=	Predation
			T	=	Thrown/fallen out
			U	=	Usurped from nest by another species
			W	=	Wind Damage

Outcome: Failure before egg stage

Use 'BD' when a nesting attempt has failed before eggs were laid or 'BE' when it has failed before eggs were seen, e.g. it's not known whether any were laid.

BD = Nesting attempt ceased before laying, e.g. during building

BE = Nesting attempt ceased; not known whether eggs laid

Outcome: No breeding

Use when a nest site or territory has been monitored for all or part of a breeding season and no evidence of nesting has been found. Choose one code and record with it the final visit or observation date. Note these codes exist mainly to support Schedule 1 permit reporting and normally it is not necessary to complete a nest record when there hasn't been an active nest.

SN = Site not occupied/territory vacant

SS = Bird(s) present at nest site/territory but no breeding

SC = Site unavailable for nesting

SR = Nest site/territory vacant and target species breeding within 500m

SU = Other species preventing target species use of site

SO = Site unused for other reason

Outcome: Unknown

*Use 'OU' when one or more young could have fledged but you do not know whether any did.
Use 'SX' when a territory or nest site has not been monitored all season.*

OU = Outcome of nesting attempt unknown

SX = Site/territory was not observed all breeding season